



2019 OFFICIAL GAME PLAYING RULES

- (2)- FIFTEEN MINUTE HALVES! (STOPPED TIME)
- (2)- FOURTEEN MINUTE HALVES! (STOPPED TIME) **(8U- 9U-10U-11U ONLY!)**
- (7)- TEAM FOULS, RESULTS IN BONUS PENALTY! (1 & 1)
- (10)- TEAM FOULS, RESULTS IN DOUBLE BONUS PENALTY! (2 SHOTS)
- (3)- TIMEOUTS PER TEAM, FOR EACH GAME. (1) ADDITIONAL FOR EACH OVERTIME SESSION!
- (2)- TECHNICALS GIVEN TO ANY PLAYER/ COACH, WILL RESULT IN AUTOMATIC EJECTION!
- (4)- MINUTE HALFTIME SESSION!
- (10)- MINUTE MINIMUM, PRE-GAME WARMUP!
- ALL PLAYERS MUST PARTICIPATE WITH ONLY (1) CLUB PROGRAM.
- ALL PLAYERS ARE ELIGIBLE TO PLAY FOR (1) CLUB, AT A MAXIMUM OF (2) QUALIFYING AGE DIVISIONS!
- CLOCK WILL ONLY RUN IN THE LAST (4) MINUTES OF THE SECOND HALF, IF LEAD MEETS AND/OR EXCEEDS 20 POINTS!
- HOME TEAM WILL BE 1st TEAM LISTED IN GAME SCHEDULES!
- HOME TEAM, MUST WEAR LIGHT JERSEYS AND SIT TO RIGHT OF SCORE TABLE!
- EACH TEAM MUST PROVIDE AN OFFICIAL BOOK KEEPER AND/OR SCORE CLOCK MANAGER FOR EACH GAME!
- POOL PLACING WILL BE DETERMINED BY HEAD TO HEAD COMPETITION, FOLLOWED BY POINT SPREAD (15 POINT MAX), IF NEEDED!
- (3)- MINUTE FOR FIRST OVERTIME PERIOD! (STOPPED TIME)
- EACH ADDITIONAL OVERTIME PERIOD, WILL BE (2) MINUTES (STOPPED TIME)
- TROPHIES WILL BE AWARDED TO ALL 1st PLACE TEAMS, OF EACH AGE DIVISION!
- OFFICIAL OSAA GAME PLAYING RULES WILL BE ENFORCED!

(SUPER 17'S DIVISION WILL ALLOW (6) FOULS FOR DISQUALIFICATION)